

# NEWSLETTER NR. 4 – SEPTEMBER 2021

# GAME CHANGER

**Welcome to the 4<sup>th</sup> Newsletter of the GAME-CHANGER project!**

**GAME-CHANGER project has reached its end!**

Over the past two years (2019-2021), five education institutions and organizations from the UK, Cyprus, Ireland, Poland and Germany joined forces to develop a set of 30 WebQuests as an innovative and engaging learning experience which supports youth to further develop their entrepreneurial competencies as well as their creative and critical thinking skills. The GAME-CHANGER partners have also successfully completed the development of the IO2-In-service Training Programme and Learner Manual for youth workers.



The project implementation and more specifically the organization and roll-out of the transnational partner meetings, the pilot trainings and multiplier events during the global Covid-19 pandemic was definitely a challenging task. However, thanks to the great collaboration between the project partners, we have managed to overcome all difficulties and successfully complete the GAME-CHANGER project!

## Pilot trainings and multiplier events in all partner countries

Depending on the situation in each partner country, the piloting trainings and multiplier events were held face-to-face or online. We have reached through the implementation of pilot trainings over 25 front-line youth workers in total who are the main intermediaries helping to build the entrepreneurial attributes of learners. But we did not stop there! In a combined effort, the GAME-CHANGER resources were introduced to over 210 people at the multiplier events that each partner implemented on local level.



## The project may be ending, but the GAME-CHANGER resources remain available!

At the end of this project, we are happy to announce that the GAME-CHANGER teaching and learning resources are still freely accessible on our project website for you to use! There you can find the WebQuest Compendium with a focus on the acquisition of entrepreneurial skills for youth and the In-service Training Programme and Learner Manual. These resources are available here: <https://gamechanger-project.eu/en/>

**And last but not least: The project team would like to thank all of those who have worked on and supported the project over the last 2 years!**



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